[Department Of Computer Science &Engineering, RKGIT, Ghaziabad]

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MESSAGE FROM HOD

According to the National Curriculum Framework and requirements for UPTU Examinations, the goal of the Dept. is to provide a learning environment that will:

- Cultivate critical inquiry, analysis and reflection.

- Integrate arts education.

- Enhance self-motivation.

- Encourage individual vision and potential.

- Develop effective visual, oral, and written communication skills.

- Develop a working understanding of and competency with materials and techniques.

- Provide professional, safe, clean and accessible facilities.

- Provide a network for students and staff to exchange and share.

Warm regards,

Ms Tapsi Garg

HOD, CSE

Editor

Ms. Tapsi Garg

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Details of Various Events Held

WEB DESIGNING CONTEST ON 06th FEB 2013

Computer Science & Engineering Department has organized "QUIZ COMPETITION" on 06th Feb 2013. Overwhelming response from the students was witnessed in the event. 19 students registered themselves on the event.

Winners of competition were:-

1st Prize Mr. Naman Jain (CSE III Year)

2nd Prize Ms. Ankita Singh (CSE IV Year)

QUOTE OF THE MONTH

"If money help a man to do good to others, it is of some value; but if not, it is simply a mass of evil, and the sooner it is got rid of, the better."

-**Swami Vivekananda**

Vision

To be recognized globally for delivering high quality education in the ever changing field of computer science & engineering, both of value & relevance to the communities we serve.
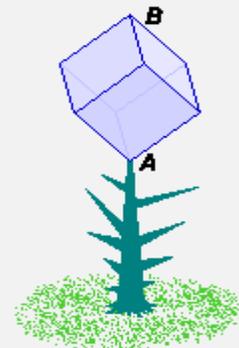
Mission

1. To provide quality education in both the theoretical and applied foundations of Computer Science and train students to effectively apply this education to solve real world problems.

2. To amplify their potential for lifelong high quality careers and give them a competitive advantage in the challenging global work environment.

Puzzle

On the planet Gnirica grows the peculiar cube plant (*cubus vulgaris gniricae*); see the image below. On the perfect cubical flower of this plant, the cube creature (*ambulator cubi gniricae*) lives. This creature is born at the bottom of the flower (point *A*), and his whole life it walks along the sides of the cubical flower. The cube creature walks one whole side in one year, and if it arrives in a vertex, it chooses a new direction (it can also decide to walk back along the same side it came from). As soon as the cube creature arrives at the top of the cubical flower (point *B*), it dies.

Consequently, cube creatures live at least three years.

Ques:- What age do cube creatures reach *on average*?